Saddle Seat

LEVEL 1 • PATTERN A • Tests 2,3,10

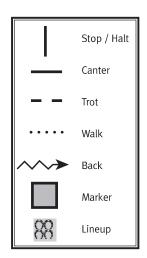
At the mid-point of the in-gate of the arena (A), trot to the left around the curve to the end of the straightaway on the left diagonal (B) and stop briefly.

Canter (right lead) a circle in a clockwise direction.

Go directly into the trot on correct diagonal (C) and continue to the end of the straightaway (D) and at the curve execute a circle in a clockwise direction.

Continue the trot around the curve to the mid-point of the turn (A).

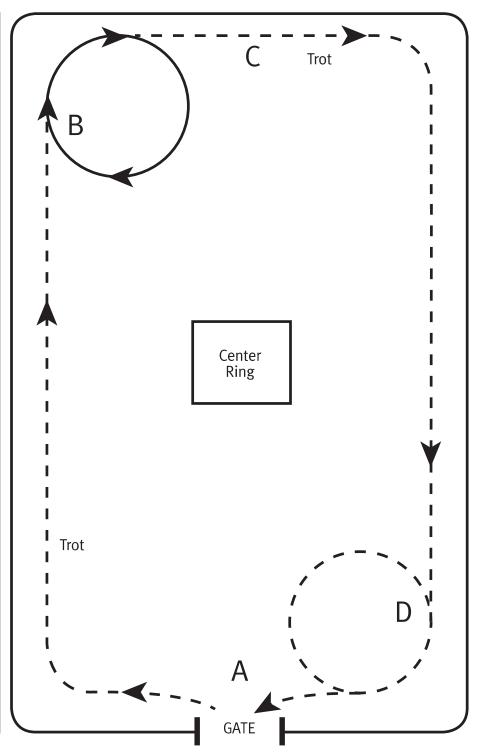
Exit arena at the trot.



This pattern may only be used for:

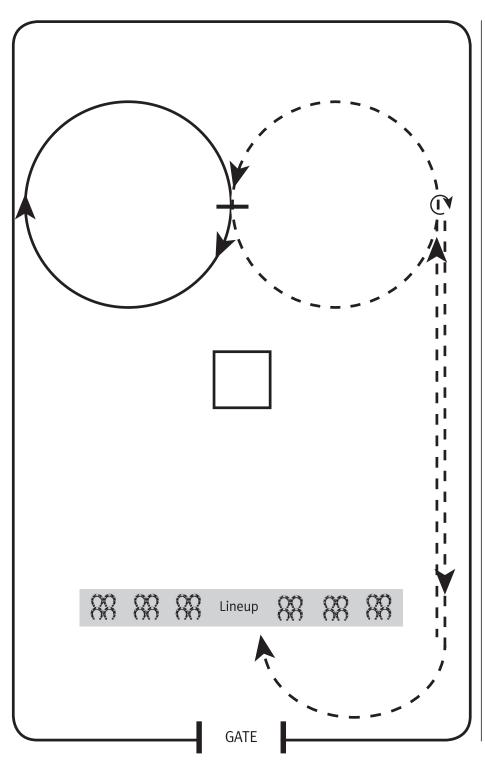
- 13 & Under
- 14 18
- 18 & Under
- 19 & Over

If used at a Regional or National Show, pattern may not be run from the lineup.



Saddle Seat

LEVEL 1 • PATTERN F • Tests 2,3,6,10



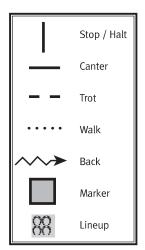
Enter the ring to the right at a trot on the right diagonal to the 3/4 point of the rail and execute a half circle to the left at the trot to the center of the ring on the right diagonal. Halt.

Canter a circle to the right on the right lead. Halt.

Trot a half circle to the left on the right diagonal back to the rail. Halt.

Reverse and trot down the rail showing two changes of diagonal beginning on the left diagonal.

Return to the lineup or exit the ring at the trot.



This pattern may only be used for:

- 13 & Under
- 14 18
- 18 & Under
- 19 & Over

If used at a Regional or National Show, pattern may not be run from the lineup.

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Saddle Seat

LEVEL 2 • PATTERN Q • Tests 3,7,11

Enter the ring at a trot and turn right.

Execute a four loop serpentine. Canter the first loop on the left lead.

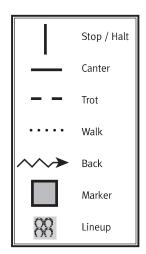
Trot the second loop on the left diagonal.

Trot the third loop on the right diagonal.

Canter the fourth loop on the right lead. Halt.

Turn right and trot on the left diagonal down the rail.

Return to the lineup or exit the ring at the trot.



This pattern may only be used for:

- 13 & Under
- 14 18
- 18 & Under
- 19 & Over

If used at a Regional or National Show, pattern may not be run from the lineup.

